

7ASide Season Guidelines

Coaches and Team Administrators are to follow the guidelines below in the administration of games and the season:

- U8 -10 teams play with a maximum of eight players (including goalkeeper) at one time; the minimum number of players required for a game to occur is five (including goalkeeper).

U11 - U19 teams play with a maximum of seven players (including goalkeeper) at one time; the minimum number of players required for a game to occur is five (including goalkeeper).
- For U8 games each half is 20 minutes in duration; halftimes are 5 minutes.
For U10 games each half is 25 minutes in duration; halftimes are 5 minutes.
For U12 - 19 games each half is 30 minutes in duration; halftimes are 5 minutes.
- U8 games **do not have** offsides.
U9 - U19 games **do have** offsides.

Items 1, 2 and 3 are summarized below:

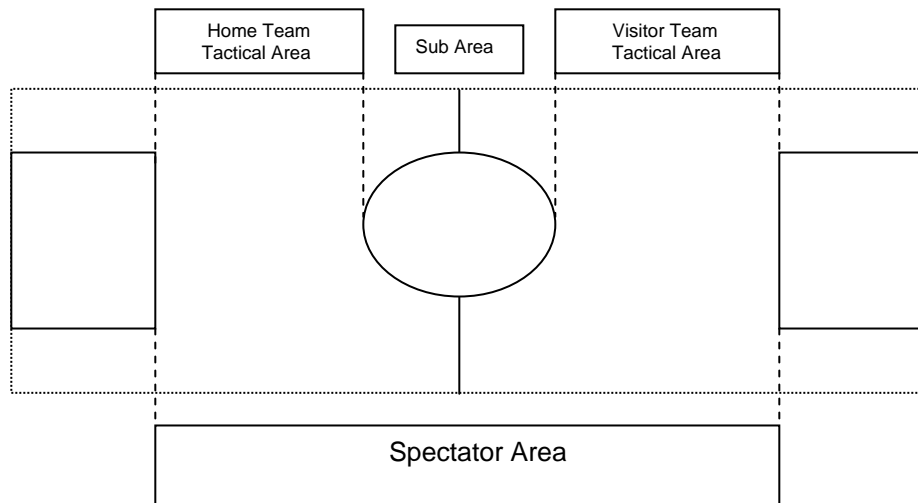
Age Group	Half (minutes)	Minimum no. Players	Maximum No. Players	Offsides
U8	20	5	8	no
U9-10	25	5	8	yes
U11 - 19	30	5	7	yes

- Players** must have passes and their names must be pre-printed on the game card (roster) to participate in the game; no player write-ins are allowed on the pre-printed 7AS game card. Players whose names are not pre-printed on the game card are not eligible to participate in the game. **Coaches** are to write their names on the game card and sign the game card. In order to coach a coach must have one pass (the combined State Risk Disclosure Pass and the League Coach Pass). There are no exceptions to this rule unless you have been notified in advance by the Assignor, Registrar or President. The coach must fill-in the top left of the game card; referees are not to accept game cards unless they are completely and legibly completed. The coach must sign the game card at the bottom of the page.

Coaches, ADOCs or DOCs will wear their pass on a lanyard around their neck at all times in such a way that it is clearly visible. Only four coaches, ADOCs or DOCs will be permitted in the tactical area at any one time. Only those coaches, ADOCs or DOCs with a lanyard and pass and with their name written-in on the game card will be allowed in the tactical area.

- Both teams will be assigned a designated sideline and tactical area on the same side of of the field. Players and coaches must remain within the designated tactical area. The tactical area is from the edge of the center circle to the edge of the penalty arc.
- All spectators will be located on the opposite side of the field. Spectators will not be allowed on the team side of the field.

7. Referees will not start the game until the team, coaches and spectators are in the required locations.
8. Substitutions will only be made at the mid-field line. Coaches and players will not yell “sub” to indicate that a substitution is occurring; the referee will know that a substitution is wanted by seeing the player(s) standing at the mid-field line **before** the stoppage of play occurs.
9. Diagram of field arrangement:



10. Games must start and end on time. Referees may shorten the halves equally to remain on schedule, i.e., two 30 minute halves for an U13 game. The coaches have been instructed to be ready to start at the scheduled time. Do not allow the games to run late as delays up to 30 - 60 minutes can easily occur. It is very important that the first three games of the day remain on time as the last game at 4:30 may start at 5:00 or later. This may be your game!