

## **OL Fall 11AS Season guidelines**

*September 2007*

OL Fall 11AS Season games are to follow the guidelines below (and those detailed in the HYSA Team Manual and OL Coach Advisory and webpage) in the administration of games and the season.

1. U11-19 teams play with a maximum of eleven players (including goalkeeper) at one time; the minimum number of players required for a match to occur is seven (including goalkeeper).
2. For U11-12 matches each half is 30 minutes in duration; halftimes are 5 -10 minutes.  
For U13-14 matches each half is 35 minutes in duration; halftimes are 5 -10 minutes.  
For U15-16 matches each half is 40 minutes in duration; halftimes are 5 -10 minutes.  
For U17-19 matches each half is 45 minutes in duration; halftimes are 5 -10 minutes.
3. All age groups in the U11-19 11AS Season have offsides.

Items 1, 2 and 3 are summarized below:

<b>Age Group</b>	<b>Half (minutes)</b>	<b>Minimum no. Players</b>	<b>Maximum No. Players</b>	<b>Offsides</b>
11-12	30	7	11	yes
13-14	35	7	11	yes
15-16	40	7	11	yes
17-19	45	7	11	yes

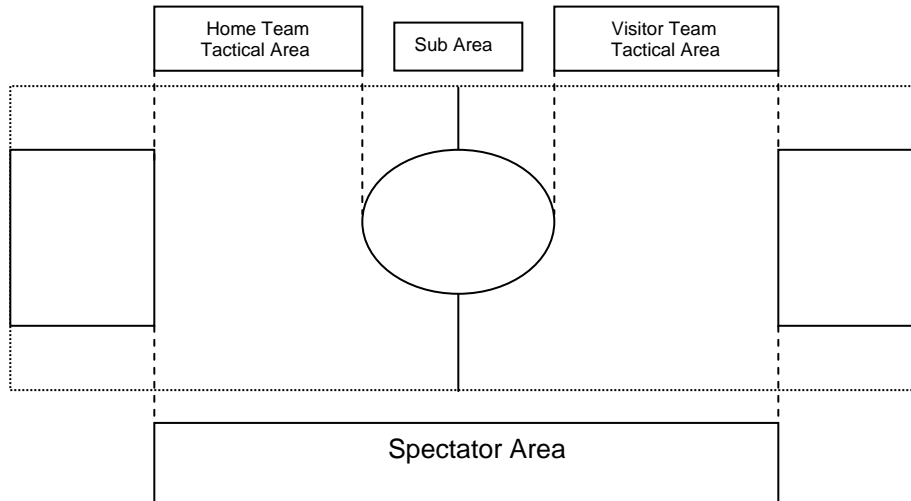
4. OL Fall 11AS games use the “Club Pass” for players and all players registered with the OL may play for any age appropriate team in their club. Players and coaches must have passes and their names must be written-in on the game card (roster) to participate in the game (note: the names do not have to be pre-printed on the game card as in 7AS). The coach must completely fill-in and sign the game card before presenting it to the referee. The referee will only check the player pass and not the eligibility of the player. Coaches function “on the honor system” and will be sanctioned if they violate the Club Pass Rule.

Coaches, ADOCs and DOCs will wear one pass (the combined HYSA State Risk Disclosure and the OL Coach Pass) on a lanyard around their neck in a manner that is clearly visible at all times. Only four coaches, ADOCs or DOCs will be permitted in the tactical area at any one time. Only those coaches, ADOCs or DOCs with a lanyard and pass and written-in on the game card will be allowed in the tactical area.

5. Both teams will be assigned a designated sideline and tactical area on the same side of the field. Players and coaches must remain within the designated tactical area. The tactical area is from the edge of the center circle to the edge of the penalty arc.
6. All spectators will be located on the opposite side of the field. Spectators will not be allowed on the team side of the field.
7. Referees will not start the game until the team, coaches and spectators are in the required locations.

8. Substitutions will only be made at the mid-field line. Coaches and players will not yell “sub” to indicate that a substitution is occurring; the referee will know that a substitution is wanted by seeing the player(s) standing at the mid-field line **before** the stoppage of play occurs.

9. Diagram of field arrangement:



10. Games must start and end on time. Referees may shorten the halves equally to remain on schedule, i.e., two 25 minute halves for an U12 game. Coaches are to be ready to start at the scheduled time. Do not allow the game to run late as delays up to 30 -60 minutes can easily occur. It is very important that the first three games of the day remain on time as the last game at 4:30 may start at 5:00 or later. This could be your game!

11. If a club line is used they may only make in-and-out-of-touch calls; they may not make offsides calls.

***Club lines are eligible to receive payment for serving as a linesperson. For payment to occur they must go to the webpage and submit the required information through the on-line “Club Line Payment” form. The referee needs to only note the club line name on the game card.***